

**2019 EUROPE KUKKIWON TAEKWONDO  
HANMADANG  
Contest Outline**





## I . Contest Outline

**Title :** 2019 Europe Kukkiwon Taekwondo Hanmadang

**Period :** Dec. 14<sup>th</sup> – 15<sup>th</sup> (2 days)

**Venue :** Warsaw Cycling Stadium (Poland)

**Venue address:** Andrzej Street No.1, 05-800 Pruszkow (POLAND)

**Promoter :** Kukkiwon, Polish Taekwondo Federation

**Organizer :** 2019 Europe Kukkiwon Taekwondo Hanmadang organizing committee

**Patronage :** Republic of Korea Ministry of Culture, Sports, and Tourism,

Korea Sports Promotion Foundation

**Website:** [www.europehanmadang.pl](http://www.europehanmadang.pl)

## Main Schedule

Schedule	Contents	Location / Note
Oct.. 23 <sup>th</sup> ~ Nov. 10 <sup>th</sup>	• Registration	Online/Offline
Dec. 05 <sup>th</sup>	• Drawing lots for confrontation	
Dec. 13 <sup>th</sup>	• Registration	
Dec. 13 <sup>th</sup>	• Kukkiwon Europe Dispatch Masters Seminar	
Dec. 13 <sup>th</sup>	• Referee refresher course	
Dec. 13 <sup>th</sup>	• Representative meeting	
Dec. 14 <sup>th</sup>	• Opening ceremony / Special performance • Contest(individual, groups preliminary round / final round)	Warsawa Cycling Stadium
Dec. 15 <sup>th</sup>	• Contest(individual, groups final round) • Awards ceremony / Closing ceremony	Warsawa Cycling Stadium

※ The above schedule can be partially changed by circumstances.

## II . Contest Outline

### COLOR BELT EVENTS

EVENT			AUTHORIED POOMSAE		KYORUGI TRADITIONAL	RECORD CONTEST	
Categories	Age	Gender	Poomsae	Poomsae Pairs (1 M + 1 F)	Kyorugi	High Jump Kick Breaking	long Kick Breaking
KIDS 1	8 ~ 9	M	●				
		F	●				
KIDS 2	10 ~ 11	M	●		●	●	●
		F	●		●	●	●
JUNIOR 1	12 ~ 14	M	●		●	●	●
		F	●		●	●	●
JUNIOR 2	15 ~ 17	M	●	●	●	●	●
		F	●		●	●	●
SENIOR 1	19 ~ 39	M	●		●	●	●
		F	●		●	●	●
SENIOR 2	40 +	M	●	●			
		F	●				

# BLACK BELT EVENTS

EVENT			AUTHORIED POOMSAE		KYORUGI TRADITIONAL		POWER BREAKING			TAEKWONDO AEROBICS (7~9 Players / M+F)	TEAM COMPETITIO N (7~13 Players / M+F)
Categories	Age	Gender	Poomsae	Group Poomsae	Kyorugi	Group Kyorugi	Fist Breaking	Knife hand Breaking	Side/Back Kick Breaking		
KIDS 1	8 ~ 9	M	●								
		F	●								
KIDS 2	10 ~ 11	M	●	●	●	●				●	●
		F	●		●	●					
JUNIOR 1	12 ~ 14	M	●	●	●	●					
		F	●		●	●					
JUNIOR 2	15 ~ 17	M	●		●	●					
		F	●		●	●					
SENIOR 1	19 ~ 39	M	●		●	●	●	●	●		
		F	●		●	●			●		
SENIOR 2	40 +	M	●				●	●	●		
		F	●						●		

## I. Events

### 1. POOMSAE

#### Authorized Poomsae

Authorized Poomsae refers to Poomsae formulated by the Kukkiwon.

##### □ Individual

○ **contest Method** : Cut-off

○ **contest Time** : More than 30 seconds and less than 90 seconds

○ **Number of contestants** : 1 person

##### ○ **Designated Poomsae of each entry**

1. It is compulsory to perform two types of Poomsae in each entry.

2. Each Designated Poomsae shall be selected through random electronic draws before contest.

3. Designated Poomsae for Black Belt

Part	Age	Authorized Poomsae
Individual	Kids I Below 9 (8-9 years)	Taegeuk 4, 5, 6, 7, 8Jang, Koryo, Keumkang
Individual	Kids II Below 11(10–11 years)	Taegeuk 4, 5, 6, 7, 8Jang, Koryo, Keumkang
	Junior I Below 14(12–14 years)	Taegeuk 6, 7, 8 Jang, Koryo, Keumkang, Taebaek
	Junior II Below 17(15–17 years)	Taegeuk 7, 8 Jang, Koryo, Keumkang, Taebaek, Pyongwon
	Senior I Below 39 (18-39 years)	Taegeuk 8 Jang, Koryo, Keumkang, Taebaek, Pyongwon, Shibjin
	Senior II Over 40(40 years ~)	Koryo, Keumkang, Taebaek, Pyongwon, Sipjin, Jitae

4. Designated Poomsae for Color Belt

Part	Age	Authorized Poomsae
Individual	Kids I Below 9 (8-9 years)	Taegeuk 1, 2, 3, 4, 5, 6Jang,
Individual	Kids II Below 11(10–11 years)	Taegeuk 1, 2, 3, 4, 5, 6Jang,
	Junior I Below 14(12–14 years)	Taegeuk 3, 4, 5, 6, 7, 8Jang
	Junior II Below 17(15–17 years)	
	Senior I Below 39 (18-39 years)	

### ○ **Compulsory regulations**

Poomsae techniques are based on the technical regulations enacted by the Kukkiwon.

### ○ **Marking Criteria**

1. Accuracy(4.0) : Basic movements, detailed movements of each Poomsae, and balance
2. Expressivity(6.0) : Speed and power, harmony(sturdiness and gentleness, tempo, rhythm) and, expression of energy.

### ○ **Penalty{Disqualification("Sil-gyouk")}**

1. Entering the contest on behalf of other contestant
2. When the contestant fails to follow the regulations regarding Designated Poomsae, mixed gender, and the uniform prescribed by the Hanmadang outline
3. When the contestant does not perform more than 4 movements in a row or performs the wrong movements

### ○ **Decision of contest**

The decision of the contest shall be made in accordance with the Article 7 of Decision of contest in 2019 Europe Taekwondo Hanmadang Outline.

### □ **Group (pair, team of 3)**

Authorized Poomsae Team Competition is a tournament system in which 3 contestants randomly select their contestants before the competition by electronic drawing to select 1 contestant for individual, 2 contestants for pair, and 3 contestants for group. After that, an individual will compete against another individual, a pair will compete against another pair, and a team will compete against another team.

### ○ **contest Method** : Tournament

### ○ **contest Time** : More than 30 seconds and less than 90 seconds

\* Contest time of Poomsae for each round

### ○ **Number of contestants** : pair: 2 people (mixed: 1 male+1 female, team: 3 people (3 male players, and/or 3 female players). Substitutes are limited to one person

### ○ **Designated Poomsae of each entry**

1. For the Designated Poomsae, one Poomsae will be performed for each round.
2. Each Designated Poomsae shall be selected through random electronic draws before contest.
3. Designated Poomsae for Black Belt(Group)

Part	Age	Authorized Poomsae
Group	Kids II (10–11 years)	Taegeuk 4, 5, 6, 7, 8 Jang, Koryo, Keumkang
	Junior I / II (12–17 years)	Taegeuk 6, 7, 8 Jang, Koryo, Keumkang, Taebaek, Pyongwon
	Senior Over 18(+18 years)	Taegeuk 7, 8 Jang, Koryo, Keumkang, Taebaek, Pyongwon, Sipjin

### ○ **Compulsory regulations**

1. Poomsae techniques are based on the technical regulations enacted by the Kukkiwon.
2. The contest will be composed of Individual-1 person, Pair-2 people, Group 3people.
3. During the group contest, the formation can be composed freely.
4. Total of 3 rounds : 1 round for individual, 1 round for pair, and 1 round for group–shall be held.
5. For the individual and pair contests, the contestants will be decided using the random electronic draw before the contest.

### ○ **Marking Criteria**

Marking criteria are the same as those of the Individual Contest.

### ○ **Penalty(Disqualification)**

1. Penalty criteria is the same as those of Individual Contest.
2. If the participants are less then 3people, the team will be disqualified.

### ○ **Decision of contest**

1. The decision of the contest shall be made in accordance with the Article 7 of Decision of contest in 2019 Europe Taekwondo Hanmadang Outline.
2. The team with the highest total score from round 1 to round 3 will be the winning team.
3. In case of a tie, the team that won 2 rounds out of 3 rounds will be the winning team.
4. If all the rounds were tied,, one contestant appointed by the team representative will perform randomly drawn Poomsae for the re-contest of the individual contest.
5. If tied again after applying abovementioned Provision 4, the teams shall be deemed as co-winners.



## 2. KYORUGI

### □ Individual Kyorugi

○ Competition method : Tournament

○ Contest Time:

Junior 10-11      2 x 1min, 30 sec break

Junior 12-14, 15-17, Senior: 3 x 1min30sec , 30 sec break

○ Protective gears : Protective gears must be those approved by the Kukkiwon  
(electronic protectors are not allowed).

1. All participants are advised to use personal protective gears, such as the protective cup, chest protection(F), head protection, arms and legs protection, hands and feet protection, and mouth pieces(except chest protection), as required.

Participants are to use tools that are fully registered and authorized by the Kukkiwon.

○ Classifications by Age and Weight

1. The age groups will be classified into 11 and Under, 14 and Under, 17 and Under and 18 and over for boys and girls.

2. Weight classes are as follows:

Male				Female			
10 - 11	12 - 14	15 - 17	18-39	10 - 11	12 - 14	15 - 17	18-39
Up to and including – 27kg	Up to and including –33kg	Up to and including –45kg	Up to and including – 54kg	Up to and including –27kg	Up to and including –29kg	Up to and including –42kg	Up to and including – 47kg
Up to and including – 30kg	Up to and including –37kg	Up to and including – 48kg	Up to and including –58kg	Up to and including –30kg	Up to and including –33kg	Up to and including –44kg	Up to and including – 51kg
Up to and including – 33kg	Up to and including –41kg	Up to and including – 51kg	Up to and including –62kg	Up to and including –33kg	Up to and including –37kg	Up to and including –46kg	Up to and including – 55kg
Up to and including – 36kg	Up to and including –45kg	Up to and including –55kg	Up to and including –67kg	Up to and including –36kg	Up to and including –41kg	Up to and including –49kg	Up to and including – 59kg
Up to and including – 40kg	Up to and including –49kg	Up to and including –59kg	Up to and including – 72kg	Up to and including –40kg	Up to and including –44kg	Up to and including –52kg	Up to and including – 63kg
Up to and including – 44kg	Up to and including –53kg	Up to and including –63kg	Up to and including –78kg	Up to and including –44kg	Up to and including –47kg	Up to and including –55kg	Up to and including – 67kg
Up to and including – 48kg	Up to and including – 57kg	Up to and including – 68kg	Up to and including –84kg	Up to and including – 48kg	Up to and including – 51kg	Up to and including –59kg	Up to and including – 72kg
Up to and including – 52kg	Up to and including –61kg	Up to and including –73kg	Over +84kg	Up to and including –52kg	Up to and including –55kg	Up to and including –63kg	Over +72kg
Up to and including – 57kg	Up to and including –65kg	Up to and including –78kg		Up to and including –57kg	Up to and including –59kg	Up to and including –68kg	
Over +57kg	Over +65kg	Over +78kg		Over +57kg	Over +59kg	Over +68kg	

## A. Weight Classes for Individual Contest

※ It is calculated based on kilogram, including two decimal places. For example, -38kg refers to weight up to 38.00kg, including 38.009kg. Weight of or above 38.01kg is considered as excess and shall be disqualified. Similarly, the +56kg refers to the contestant who weighs 56.01kg or more, but not for those who weigh 56.00kg. Additionally, the kg standards for the weight division of male and female players of each age range may differ depending on the characteristics of the Hanmadang event.

### ○ Weigh-in

1. Contestants shall weigh-in at the Warsawa Cycling Stadium on the 15<sup>th</sup> Nov at 3:00PM – 5:00PM
  2. Males should wear underpants, and females should wear a T-shirt and Dobok pants and then weigh in. A total of 400g(cloth weight) may be deducted from the total weight. It is possible to weigh in without clothing, depending on the contestant's choice.
  3. Weigh-in is done only once. However, if the contestant fails to achieve the target weight, he/she may weigh in again for one time while the weigh-in is ongoing.
- Contestants must bring their Dan certificate to confirm their registration. If not possible, they are required to present an ID (student card, ID card, driver's license, or passport). The contestant may be disqualified if he/she fails to do so.

### ○ Scoring Criteria

1. The scores are categorized as follows.
  - A. 1.0 point : Linear fist attack to the trunk
  - B. 2.0 point : Kick to the trunk
  - C. 3.0 point : Spinning kick to the trunk
  - D. 4.0 point : Kick to the head
  - E. 5.0 point : Spinning kick to the head
  - F. Additional Points : 1 point earned from 1 instance of deduction from the opponent
2. All points in from the first round to the third round will be added up.

### ○ Prohibited acts and penalties

1. Penalties for prohibited acts are given by the chief referee.
2. One deduction means one additional point for the opponent.
3. Prohibited acts
  - A. The following acts shall be classified as prohibited acts, and warning("Gam-jeom") shall be declared when any prohibited acts are conducted.

- 1) Stepping out of the boundary line
- 2) Falling action
- 3) Avoiding or delaying the competition
- 4) Grabbing, holding or pushing the opponent
- 5) Lifting the knees in order to block valid attacks or hinder the opponent's attacks, or lifting a leg intended to interfere the opponent's attack without any attacking movement.
- 6) Attacking the opponent below the waist
- 7) Continuing attack even after the chief referee has commanded "Galyeo"
- 8) Attacking opponents with the knee or forehead
- 9) Attacking the opponent's head with hands
- 10) Attacking an opponent who fell on the ground
- 11) Displaying undesirable behaviour to the coaches or other players

B. The referee can give a yellow card to request disciplinary action and declare losing by foul when a player or coach commits excessive prohibited acts and does not follow the instruction of the referee. In this case, the Organization Committee shall investigate the player or coach's prohibited behaviour and decide whether a disciplinary action is appropriate.

C. If the player intentionally and repeatedly breaks the rules or fails to follow the instructions of the referee, the chief referee can stop the match and declare losing by foul.

D. When the opponent is injured by prohibited acts and unable to continue the competition, the attacker will be the loser.

E. When the contestant is injured due to a legitimate attack and unable to continue the contest, the injured contestant will be decided as the loser.

F. The contestant who has received 10 points of "Gam-jeom" (deduction) will be decided as the loser.

#### ○ Overtime

1. Overtime shall be given if the 3<sup>rd</sup> round ends with a tie. The team shall play one extra round.
2. The overtime round does not count previous scores or penalties. The result will be decided by the overtime round.

#### ○ Decision of the Contest

1. The contestant who has scored higher points after adding the scores from 1<sup>st</sup> to 3<sup>rd</sup> rounds will be decided as the winner.
2. If the final score is tied, one (1) extra round will be conducted.
3. The contestant to first score two (2) points during the extra round will be decided as the winner and the contest will be concluded.

4. When the contest is concluded with neither contestant reaching two (2) points during overtime, then the contestant who has scored one (1) point will be decided as the winner. However, if neither contestant was able to score one (1) point, then the winner will be decided by superiority record.
5. The contestant who has received two (2) point “Gam-jeom” (deduction) in the extra round will be decided as the loser.
6. In the extra round, a contestant can become the winner by earning two (2) points – one (1) point by fist attack and one (1) point by the opponent’s foul.
7. If neither contestant was able to score in the extra round, the decision is made by the superiority record of judges.
8. The referee shall decide the winner if the superiority record of judges is tied between the two (2) contestants.

#### □ **Team Kyorugi**

For the Team Gyeonggi, three (3) contestants will compete as an integrated weight class.

- Competition method : Tournament
- Competition time : 1min30sek x 3 rounds (1 group, 1 round)
- No. of Contestants: 3

Substitutes are limited to one (1) person for Team Competition.

Each country can have only one female and one male team in each age category.

- Classifications by age and weight

##### 1. Integrated Weight Division

Male			Female		
11 or Under	13 – 17	18 or Above	11 or Under	12 – 17	18 or Above
Over 47kg to 57kg	Over 57kg to 67kg	Over 65kg to 75kg	Over 44kg to 54kg	Over 50kg to 60kg	Over 58kg to 68kg

#### ○ **Penalty**

1. In the team competition, if a contestant is unable to continue due to an injury occurring from the prohibited actions of an opponent, the contestant who inflicted said injury will receive 10 point “Gam-jeom” (deduction).
2. In the team competition, if a contestant is unable to continue due to an injury occurring from a legitimate attack, and not prohibited actions, of an opponent, the injured contestant will receive 10 point “Gam-jeom” (deduction).

3. If a contestant loses by the referee's own decision (KO, RSC), 10 points will be granted to the opposing team.
4. If a contestant is unable to participate in the competition due to failing weigh-in or other reasons, the opposing team will receive 10 points.
5. If a team whose accumulated "Gam-jeom" (deduction) due to committing prohibited actions reaches 15 points, then that team will lose by "Gam-jeom" (deduction).
6. In the case of team competition, "Gam-jeom" (deduction) due to prohibited actions will be aggregated throughout all rounds.

#### ○ Replacing Players

1. It is possible to replace players when a player is unable to continue the competition by injury or other reason. For the integrated weight division, it is possible to replace with a substitute player.
2. It is not possible to replace a player during the competition.
3. When a player needs to be replaced, the contestant shall submit a statement for replacement to the Competition Committee.
4. If a participant cannot participate because a team is not able to replace a player for failing to register a substitute player or for other reasons, thus, resulting in not being able to continue the competition, the referee shall renounce the competition and give a score of 10 points to the opposing team.

#### ○ Overtime

1. Overtime shall be given if the 3<sup>rd</sup> round ends with a tie. The team shall play one extra round.
2. The overtime round does not count previous scores or penalties. The result will be decided by the overtime round.
3. For the integrated weight division competition, the director or coach selects one participant.
4. The coaches of each team shall submit to the referee the list of contestants who will participate in overtime.
5. The substitute player cannot play the overtime competition.

#### ○ Decision

1. The team who has earned the highest points from the first to third rounds is declared as the winner.
2. Even during the competition, whoever scores 30 points first wins the competition.
3. If the final score is tied, each team selects a player for the overtime competition and the winner will be the team who scored three points ahead.
4. When both players fail to obtain 3 points within the given time, the team that obtain more points shall be declared as the winner. However, when neither contestant is able

to score one (1) point, the winner is decided based on superiority decision.

5. The team which receives three (3) point “Gam-jeom” (deduction) in the overtime will be decided as the loser.

6. A team becomes the winner by receiving three (3) points – one (1) point by fist attack and two (2) points by the opponent’s foul.

7. When neither team is able to score point in the overtime, the winner is decided based on superiority decision of judges.

8. The referee shall decide the winner if the superiority record of judges is tied between the two (2) contestants.

※ Matters not described in this Regulations are dealt with by the agreement of the referees or the decision of the Organizing Committee.

### **3 POWER BREAKING**

#### **① Fist Breaking**

The fist breaking technique should follow the description in the Kukkiwon textbook. It is a straight down punch technique to break targets, which are set by breaking holders with a certain height.

○ **contest Method** : Cut-off

○ **contest Time** : 15 seconds or less

○ **Compulsory Regulations**

1. Contestants must decide the number of breaking targets and request them while waiting for an event.
2. The breaking targets must be authorized by the Organizing Committee.
3. Contestants may place the protective materials given by the contest headquarters on the breaking targets to protect themselves from fist injuries, but they should never put any material directly around their fists.
4. The fist breaking use the front part of the forefinger and the middle finger.
5. Breaking is conducted only once and must be done within 15 seconds after the “Si-Jak” command.
6. The time to stack breaking targets may not exceed 1 minute, and the width of the support for the breaking target may not be adjusted randomly.
7. Contestants shall break while directly facing the referee.
8. Contestants shall not move even 1 step for breaking.

○ **Breaking techniques**

1. Contestants may use the application technique, which is to lift the stepping foot off

the ground.

2. Contestants must use their fists or standing fist to break the target.
3. Contestants can decide the breaking direction.

○ **Penalty{warning("Gyong-go"), deduction("Gam-jeom"), and disqualification ("Sil-gyook")}**

1. Penalties are given by the chief referee.
2. The penalties are warning("Gyong-go"), deduction("Gam-jeom"), and disqualification ("Sil-gyook").
  - A. One warning penalty is equal to a 0.5 point deduction.
  - B. Two warning penalties are equal to one deduction.
  - C. One deduction penalty is equal to 1.0 point deduction, and it is equal to one breaking target.
3. Warning("Gyong-go")
  - A. Giving deliberate verbal attacks or movements for disturbing other contestants' breaking
  - B. Disturbing the referee or the staffs to proceed during the contest
4. Deduction("Gam-jeom")
  - A. Damaging the breaking target by fists during preparation for breaking
  - B. When exceeding the time to install breaking targets(1 minute) or breaking (15seconds), 1.0 deduction shall be applied per 10 seconds.
  - C. When the acts were repeated or conducted deliberately and clearly after a warning was given, no matter how minor the acts were.
  - D. When the compulsory regulations was violated
5. Penalty points shall be deducted from the participant's total score.
6. Disqualification("Sil-gyook")
  - A. when any parts of the body above the knees touch the ground after breaking(knees on the ground are accepted)
  - B. When the breaking trial is conducted once more
  - C. When the contestant conducts breaking in an unfair manner

○ **Decision of contest**

1. After the break has ended, if none of the referees raise an objection to the breaking process, the number of targets broken will be confirmed. However, if even one referee raises an objection, video analysis will be conducted.
2. The winner has the highest number of breaking targets.
3. In case of a tie, the winner is the one who has previously requested for more breaking targets.
4. If the abovementioned provision fails to decide a winner, the winner shall be the one who weighs less.
5. When the contestant fails to break any breaking target, he/she is disqualified for the

final round, and he/she shall be excluded from the rank if it is the final round.

## ② Knife Hand Breaking

The knife hand breaking means the technique that breaks the targets set on breaking board holders at a certain height with the knife hand standing vertically pursuant to the description in the Kukkiwon textbook.

○ **contest Method** : Cut-off

○ **contest Time** : 15 seconds or less

○ **Compulsory Regulations**

1. The contestant shall decide the number of breaking targets and apply for it prior to the contest.
2. The breaking targets shall be authorized by the Organizing Committee.
3. The contestant can place the protective materials provided by the Organizing Committee on the breaking targets to protect own hands. However, any protective materials and athletic tape shall not be attached on the contestant's knife hands or wrists.
4. For the knife hand breaking, contestants shall use the part between the side of the first finger joint of the little finger and side of the wrist.
3. The breaking shall be tried only once and be conducted within 15 seconds after the "Si-Jak" command.
6. The time to stack breaking targets may not exceed 1 minute, and the width of the support for the breaking target may not be adjusted randomly.
7. Contestant shall break while directly facing the referee.
8. Contestant shall not move even 1 step for breaking.

○ **Breaking techniques**

When the contestant's stepping foot leaves from the ground, it may be deemed as an application technique.

○ **Penalty{warning("Gyong-go"), deduction("Gam-jeom"), and disqualification ("Sil-gyook")}**

1. Penalties are given by the chief referee.
  2. The penalties are warning("Gyong-go"), deduction("Gam-jeom"), and disqualification ("Sil-gyook").
    - A. One warning penalty is equal to a 0.5 point deduction.
    - B. Two warning penalties are equal to one deduction.
    - C. One deduction penalty is equal to 1.0 point deduction, and it is equal to one breaking target.
3. Warning("Gyong-go")
  - A. Giving deliberate verbal attacks or movements for disturbing other contestants' breaking



B. Disturbing the referee or the staffs to proceed during the contest

4. Deduction ("Gam-jeom")

A. Damaging the breaking target by knife hand during preparation for breaking

B. When exceeding the time to install breaking targets (1 minute) or breaking (15 seconds), 1.0 deduction shall be applied per 10 seconds.

C. When the acts were repeated or conducted deliberately and clearly after a warning was given, no matter how minor the acts were.

D. When the compulsory regulation was violated

5. Penalty points shall be deducted from the participant's total score.

6. Disqualification("Sil-gyook")

A. When any parts of the body above the knees touches the ground after breaking(knees on the ground are accepted)

B. When the contestant breaks the target by using only the wrist

C. When the contestant breaks the target with vertical flat fist or hammer fist

D. When the contestant conducts breaking in an unfair manner

○ **Decision of contest**

1. After the break has ended, if none of the referees raise an objection to the breaking process, the number of targets broken will be confirmed. However, if even one referee raises an objection, video analysis will be conducted.

2. The winner has the highest number of breaking targets.

3. In case of a tie, the winner is the one who has previously requested for more breaking targets.

4. If the abovementioned provision fails to decide a winner, the winner shall be the one who weighs less.

5. When the contestant fails to break any breaking target, he/she is disqualified for the final round, and he/she shall be excluded from the rank if it is the final round.

③ **Side Kick / Back Kick Breaking**

The kick breaking(side kick / back kick breaking) means the techniques that break the targets set on breaking board holders at a certain height with a foot blade or heel of a foot pursuant to the description in the Kukkiwon textbook.

○ **contest Method** : Cut-off

○ **contest Time** : 15 seconds or less

○ **Compulsory Regulations**

1. The contestant shall decide the number of breaking targets and apply for it prior to the contest.

2. The breaking targets shall be authorized by the Organizing Committee.

3. The breaking shall be tried only once and be conducted within 15 seconds after the "Si-Jak" command.
4. The contestant cannot attach any bandages or other materials on their feet.
5. For the kick breaking, the contestant shall use the front or side of the sole, or heel.
6. The height of the breaking targets shall be higher than the contestant's waist.

#### ○ **Breaking techniques**

1. When the contestant's stepping foot leaves from the ground, it may be deemed as an application technique.
2. Before performing kicks, the contestant can use a shuffle step or less than two steps.

#### ○ **Penalty(warning("Gyong-go"), deduction("Gam-jeom"), and disqualification("Sil-gyouk"))**

1. Penalties are given by the chief referee.
2. The penalties are warning ("Gyong-go"), deduction ("Gam-jeom"), and disqualification ("Sil-gyouk").
  - A. One warning penalty is equal to a 0.5 point deduction.
  - B. Two warning penalties are equal to one deduction.
  - C. One deduction penalty is equal to 1.0 point deduction, and it is equal to one breaking target.
3. Warning("Gyong-go")
  - A. Giving deliberate verbal attacks or movements for disturbing other contestants' breaking.
  - B. Disturbing the referee or the staffs to proceed during the contest.
4. Deduction ("Gam-jeom")
  - A. Damaging the breaking target by foot during preparation for breaking.
  - B. When exceeding the time to breaking (15 seconds), 1.0 deduction shall be applied per 10 seconds.
  - C. When the acts were repeated or conducted deliberately and clearly after a warning was given, no matter how minor the acts were.
  - D. When the compulsory regulation was violated.
5. Penalty points shall be deducted from the participant's total score.
6. Disqualification("Sil-gyouk")
  - A. When any parts of the body above the knees touches the ground after breaking.
  - B. When the contestant conducts breaking in an unfair manner.

#### ○ **Decision of contest**

1. After the break has ended, if none of the referees raise an objection to the breaking process, the number of targets broken will be confirmed. However, if even one referee raises an objection, video analysis will be conducted.
2. The winner has the highest number of breaking targets.

3. In case of a tie, the winner is the one who has previously requested for more breaking targets.
4. If the abovementioned provision fails to decide a winner, the winner shall be the one who weighs less.
5. When the contestant fails to break any breaking target, he/she is disqualified for the final round, and he/she shall be excluded from the rank if it is the final round.

## 4. RECORD CONTEST

Record Contest refers to a contest in which an individual competes with various measures (speed, height, distance) in the given time and space under the same conditions.

### □ High Jump Kick Breaking

It refers to a contest in which contestants perform an assisted run from a set distance and jump to break the targets, and rankings are decided by whoever completely breaks the highest target.

#### ○ Contest Method : Cut-Off

#### ○ Contest Time : 20 seconds or less

#### ○ Compulsory regulations

1. Contestants shall decide and register the target height before the contest.
2. The lowest target height for each participant must be higher than their own height.
3. The contestant cannot apply for less than 5cm increment for his applying distance.  
(For instance, a contestant cannot apply for 172cm or 174cm, but do for 180cm or 185cm.  
The gap unit shall be 5cm)
4. After breaking the set target, the contestant may set a farther target. The contestant gets a total of three chances, including the initial round.
5. After succeeding in the initial breaking, the height of the second or third round may be set according to the participant's own judgment. However, the participant may not conduct the third round without conducting the second one.
6. The breaking targets shall be authorized by the Organizing Committee.
7. The breaking shall be tried only once and be conducted within 20 seconds after the "Si-Jak" command.
8. The approach run should be shorter than 10m.
9. The finalist may try to make the best record, regardless of times.

#### ○ Breaking techniques

1. Contestants must maintain Jumping Front Kick stance when performing breaks.
2. When the target has been completely broken, it is considered a successful break.
3. Breaking should take place in midair.
4. Completely breaking a target means making it break apart into two or more pieces after it has been struck by the contestant's foot.
5. If the target is not completely broken, it will count as a failure to break.

#### ○ **Deduction("Gam-jeom")**

1. If the breaking time(20 seconds) is exceeded, a 1.0 point deduction shall be applied for each 10 seconds, and a 1.0 point deduction is equivalent to a 10cm target height.
2. Deductions are only given at the round for which the contestant registered the target height.
3. Deduction points shall be deducted from the participant's total score.

#### ○ **Disqualification("Sil-gyook")**

1. When he/she fails to break the target in applied height.
2. When any parts of the body above the knees touch the ground after breaking
3. When the breaking techniques and compulsory regulation were violated
4. Entering the contest in the name of others

#### ○ **Decision of contest**

1. If a contestant fails in the second or third round, the height that he or she succeeds in the previous round will be marked as his or her highest record.
2. If the height is the same between the participant who had succeeded in the first round and failed in the second round, and the participant who had succeeded in the second round and failed in the third round, then one more opportunity for a round will be given to decide the winner.
3. The contestant with the highest record is declared as the winner.
4. In case of a tie, the contestants shall compete with each other once more. In case of a tie again, the contestant with shorter height is declared as the winner.

#### □ **Long Jump Kick Breaking**

It refers to a contest in which contestants perform an assisted run from a set distance and jump above the obstacle to break the target using the jump side kick technique, and rankings are decided by whoever breaks the target that is farthest away.

#### ○ **Contest Method** : Cut-off

#### ○ **Contest Time** : 20 seconds or less

#### ○ **Compulsory Regulations**

1. The contestant shall request the desired target distance before the contest.

2. The distance is set by 10 cm.(For example, registering 275 cm or 278 cm is not allowed. Distance of minimum units of 10 cm, such as 280 cm or 290 cm, is the only allowed (target distance).)
3. After breaking the set target, the contestant may set a farther target. The contestant gets a total of three chances, including the initial round.
4. After succeeding in the first breaking, the distance of the second or third round may be set according to the participant's own judgment. However, the participant may not conduct third round without conducting the second one.
5. The breaking targets shall be authorized by the Organizing Committee.
6. The breaking shall be tried only once and be conducted within 20 seconds after the "Si-Jak" command.
7. The approach run should be shorter than 12m.
8. The finalist may try to make the best record, regardless of times.

#### ○ **Breaking techniques**

1. Contestants must maintain Jumping Side Kick stance when performing breaks.
2. The target must be completely broken after the contestant jumps over the obstacle.
3. When the target has been completely broken, it considered a successful break.
4. Breaking should take place in mid-air.
5. Completely breaking a target means making it break apart into two or more pieces after it has been struck by the contestant's foot.
6. If the target is not completely broken, it will count as a failure to break.
7. The obstacle and breaking target heights are as follows

<b>Long Jump Kick Obstacle and Breaking Target Height</b>			
<b>The criteria for breaking board height will be based on the center of the board.</b>			
<b>Category</b>	<b>Obstacle Starting Height</b>	<b>Obstacle End Height</b>	<b>Breaking Target Height</b>
Kids II (M, F)	40cm	50cm	120cm
Junior I (M)	40cm	50cm	160cm
Junior I (F)	40cm	50cm	150cm
Junior II (M)	40cm	50cm	170cm
Junior II (F)	40cm	50cm	150cm
Senior or above(M)	40cm	70cm	170cm
Senior or above(F)	40cm	50cm	160cm

#### ○ **Deduction("Gam-jeom")**

1. If the breaking time(20 seconds) is exceeded, a 1.0 point deduction shall be applied for

each 10 seconds, and a 1.0 point deduction is equivalent to a 10 cm target distance.

2. Penalties are only given at the round for which the contestant registered the target height.

3. Penalty points shall be deducted from the participant's total score.

○ **Disqualification("Sil-gyook")**

1. When he/she fails to break the target in applied distance

2. When the body touch the obstacle

3. When any parts of the body above the knees touch the ground after breaking

4. When a Foot touches the ground before breaking

5. Entering the contest in the name of others

○ **Decision of contest**

1. If a contestant fails in the second or third round, the distance that he or she succeeds in the previous round will be marked as his or her longest record.

2. If the distance is the same between the participant who had succeeded in the first round and failed in the second round, and the participant who had succeeded in the second round and failed in the third round, then one more opportunity for a round will be given to decide the winner.

3. The contestant with the longest record is declared as the winner.

4. In case of a tie, the contestants shall compete with each other once more. In case of a tie again, the contestant with shorter height is declared as the winner.

## **5. TAEKWONDO AEROBICS**

Taekwondo aerobics refers to the Taekwondo movements composed with music and musical instruments to perform gymnastic-type movements.

○ **contest Method** : Cut-off

○ **contest Duration** : more than 110 seconds less than 120 seconds

○ **Uniform and Items**

1. Top may be chosen, but Dobok pants and belt should be worn.

2. Any necessary items and make-up can be used in the program arrangement of Taekwondo Aerobics, but they will not affect the scoring.

○ **Number of contestants** : Group contest, 7-9 people, Substitutes are limited to one person

○ **Compulsory Regulations**

1. Hand movements shall follow basic Taekwondo hand movements.

2. Kicks shall follow basic Taekwondo kicks.

3. The performance CD or USB containing music file shall be submitted at the place, date, and time designated by the Organizing Committee. Also, the music file should be

checked its workability by the submitting person, not the sound man.

4. It is required to change formation during the performance more than three times.

#### ○ **Designated technique movements**

All members need to perform designated techniques together. However, the acrobatic motion is not required for every participants.

1. Repeating side kick : 2 times
2. Head-high roundhouse kick : 2 times
3. Jumping side kick : 2 times
4. Back whip kick : 2 times
5. Tornado kick : 2 times
6. Acrobatic motion : 2 times
7. Taekwondo hand movements : more than 10 times

#### ○ **Marking Criteria**

1. Accuracy(4.0 points)
  - A. Accuracy of movements : accuracy of Taekwondo movements
  - B. Designated technique movements : Techniques designated by the Hanmadang outline
2. Program arrangement(6.0 points)
  - A. Skill(2.0 points) : Balance between rhythm and the movements
  - B. Expressivity(2.0 points) : Balance between the dynamic expressions and music
  - C. Creativeness(2.0 points) : Creative presentation and artistic values

#### ○ **Penalty{deduction("Gam-jeom") and disqualification("Sil-gyook")}**

1. Penalties are given by the chief referee.
2. The penalties are warning("Gyong-go"), deduction("Gam-jeom"), and disqualification("Sil-gyook"). One deduction penalty is equal to a 0.1 point deduction.
3. Deduction("Gam-jeom")
  - A. Conducting undesirable acts
  - B. Disturbing the referee or the staffs to proceed during the contest
  - C. If a contestant lacks or exceeds the time, 0.3 points will be deducted for every 10 seconds.
  - D. If the number of contestants does not meet the required limit, 3 points will be deducted per person.
  - E. Stepping over the boundary line of the contest area results to a 0.3 point deduction.
  - F. Not performing the designated technical movements will deduct 0.3 points per movement.
4. Penalty points shall be deducted from the participant's total score.

## 5. Disqualification("Sil-gyouk")

- A. Entering the contest on behalf of other players
- B. When any team copies another team's Taekwondo Aerobics or demonstrates a Taekwondo Aerobics that has been awarded a prize in World Taekwondo Hanmadang in the past 5 years
- C. In case wearing the incorrect Dobok

### ○ **Decision of contest**

The decision of the contest shall be made in accordance with the Article 7 of Decision of contest in 2019 Europe Taekwondo Hanmadang Outline.

## **6. TEAM COMPETITION**

Team competition refers to creatively composing and displaying the assigned Taekwondo movements.

○ **contest Method** : Cut-off

○ **contest Time** : 5 minutes 30 seconds or less

○ **Number of Contestants** : 9 to 13 people, Substitutes are limited to one person

### ○ **Categories**

1. Creative Poomsae
2. Self-Defense
3. Single jumping breaking
4. Various target breaking
5. Spinning breaking(horizontal/vertical turn break)
6. Freestyle Team Breaking
7. Power breaking

### ○ **Details of the Event**

1. Creative Poomsae



Creative Poomsae is a newly created Poomsae incorporating various techniques, satisfying the Taekwondo requirements mentioned in the Kukkiwon textbook. He technical detail regulations about Creative Poomsae are in line with Article 32 Creative Poomsae of the Hanmadang Contest/Competition Rules.

## 2. Self-Defense

Self-defense refers to martial art to fight the attacker with bare hand and foot of striking, kicking, punching, thrusting, locking, grabbing, and throwing down. These are defensive technique that can be used to dominate an opponent and consider his/her life.

- A. The members for Self-Defense technique can be composed freely.
- B. The detailed Technical Regulations about the self-defence technique follow Article 39 Self-Defence Technique Regulations of the Hanmadang Contest/Competition Rules.
- C. The contestants can prepare weapons freely, but the weapons must be imitations.

## 3. Single jumping breaking

Breaking many fixed targets with one or more various techniques using the hands and feet through a single jump.

Ex.) Scissors Kick - 3 to 5 times, Front Kick in three different levels of height by stepping over a person's back, Roundhouse Kick - 3 steps Jumping Front Kick in three different levels of height, Jumping Side Kick in three different levels of height

- A. The contestant can choose the direction and location to install breaking targets for each technique, but the targets must be placed within the boundary lines.
- B. The contestant can decide the height and distance to install breaking targets and will be scored based on his/her set targets.
- C. An approach run distance cannot exceed 12m.

D. Hand technique for breaking cannot exceed two time trial.

E. The referee will score contestants based on the combination of the success and failure of breaking, installation of breaking sets, the accuracy of technique and program arrangement of technical movements.

#### 4. Various target breaking

Various target breaking is breaking multiple moving or fixed targets in various directions or breaking them at once in a thick layer.

Ex.) Multiple direction breaking, Single Line-up Break

A. The contestant can choose the direction and location to install breaking targets for each technique, but the targets must be placed within the boundary lines.

B. The contestant can decide to install breaking targets, such as height and distance, and will be scored based on his/her set targets.

C. In case of multi-direction breaking, the contestant and his/her assistant shall move continuously to break the targets.

D. The contestant shall break with a hand or a foot, but not with the forehead.

E. The height of the breaking targets must be at least 1 m.

F. The referee will score contestants based on the combination of the success and failure of breaking, installation of breaking targets, accuracy of technique, and the program arrangement level.

#### 5. Spinning Breaking(vertical/horizontal turn break)

##### A. Horizontal turn break

Horizontal turn break is breaking the targets by foot with the body spinning

horizontally at least once while staying in the air. It can be attempted from a fixed

stance without using any assistance or with the eyes covered.

Ex.) 540°(jumping) tornado kick blindfolded, 540°(jumping) back whip kick blindfolded, 540°–720°(jumping) tornado kick, 540° back(jumping) whip kick for one to three steps.

#### B. Vertical turn break

It is a breaking technique by springing into the air with the rotating axis being the waist of chest and turning the whole body vertically to strike the target with a foot. This is a breaking technique one can attempt with his/her eyes covered or dashing forward.

Ex.) Jumping flip kick by stepping on a person's chest, jumping flip drawing kick, jumping flip kick, jumping flip drawing kick blindfolded, jumping flip kick blindfolded, jumping flip kick with an object thrown into the air

C. The contestant can choose the direction and location to install of breaking targets for each technique, but the targets must be placed within the boundary lines.

D. In spinning break, the contestant is required to do each vertical and horizontal turn break.

E. The contestant can decide to install breaking targets, such as height and distance, and will be scored based on his/her set targets.

F. The referee will score contestants based on the combination of the success and failure of breaking, installation of breaking targets, the accuracy and program arrangement of technical movements.

### 6. Freestyle Team Breaking

It is a newly reformed breaking technique in which groups use Taekwondo techniques, and refers to the technique in which targets are broken through high-level technical movements using various types of assisted break and freestyle break.

- A. The team can choose the direction and location to install breaking targets, but the targets must be placed within the boundary lines.
- B. Groups must demonstrate break on up to a total of 10 targets through a free member formation.
- C. The breaking techniques can be chosen freely, but the difficulty and the originality of the technique and composition will affect the scoring.
- D. The referee will score contestants based on a combination of the success or failure of breaking, the difficulty and creativeness of technical composition, and degree of completion.
- E. The last break of the freestyle break must be a break using new techniques, and if the new technique break is impossible, contestants must demonstrate the highest level break they can.

## 7. Program arrangement

This refers to a storytelling performance after setting a theme.

## 8. Power breaking

It refers to a technique in which four contestants each use different hand techniques (fist, knife hand, back fist, reverse knife hand, hammer fist) and foot techniques (back kick, back whip kick) to break the set targets with downward punch or kick.

- A. The number of provided breaking targets is 20. The four contestants break with different hand techniques(3 times) and foot techniques(1 time).
- B. In hand techniques breaking, contestants can use support for the breaking target and in foot techniques breaking, contestant must catch breaking target.
- C. In foot techniques breaking, do not make a gap between breaking targets.

D. Each contestant can compose freely the number of targets and a breaking technique.

It will be awarded with 0.5 point per one broken target.

### ○ **Common Compulsory Regulations**

1. The Technical Regulations on all the events of the team competition shall be based on Chapter III-1 of the Hanmadang Contest/Competition Rules.
2. The representative of the entering team shall fill out and submit the Team Competition Plan Sheet, in which the presented events are freely organized, at the time designated by the Organizing Committee. The final version cannot be changed after it has been submitted.
3. The team shall include at least 1 or 2 females among the 9–13 contestants (Excluding overseas team).
4. The performance music file must be submitted at the place and time designated by Organizing Committee. Also, the music file should be checked its workability by the submitting person.
5. All breaking targets shall be authorized by the Organizing Committee, and power breaking targets shall be limited to 20, and all-round breaking targets shall be limited to 40.
6. Single jumping breaking, various target breaking, spinning, and creative breaking shall be conducted by each contestant. A female contestant shall conduct at least one of the abovementioned breaking techniques(Excluding overseas team).
7. Horizontal and Vertical turn break shall be executed subsequently.
8. Breaking is conducted only once in all breaking events.
9. Firecrackers or real weapons shall not be used.
10. The contestant can perform assisted breaking for the program arrangement (story).

However, there are no technical points awarded for this, and points are deducted upon failure to break.

## ○ Marking Criteria

- Team competition scoring chart

Category	Classification	Score	Scoring Scale									
			Very Poor		Poor		Average		Good		Very Good	
Creative Poomsae	Accuracy	10	1	2	3	4	5	6	7	8	9	10
	Program arrangement	10	1	2	3	4	5	6	7	8	9	10
Self-Defense	Accuracy	5	1		2		3		4		5	
	Program arrangement	10	1	2	3	4	5	6	7	8	9	10
Single Jumping Breaking	Accuracy	5	1		2		3		4		5	
	Program arrangement	5	1		2		3		4		5	
Various target Breaking	Accuracy	5	1		2		3		4		5	
	Program arrangement	5	1		2		3		4		5	
Spinning Breaking	Accuracy	5	1		2		3		4		5	
	Program arrangement	5	1		2		3		4		5	
Freestyle Team Breaking	Accuracy	10	1	2	3	4	5	6	7	8	9	10
	Program arrangement	10	1	2	3	4	5	6	7	8	9	10
Performance Quality	Quality	5	1		2		3		4		5	
Power Breaking	Number of broken targets	10	0.5 point is awarded for each broken target.									

## ○ Penalty{deduction("Gam-jeom"), and disqualification("Sil-gyook")}

1. Penalties are given by the chief referee.

2. The penalties are deduction("Gam-jeom"), and disqualification("Sil-gyook") and One deduction is equal to a 1.0 point deduction.

### 3. Deduction

A. Conducting undesirable acts

B. Disturbing the referee or the staffs to proceed during the competition

C. If the contestant exceed the competition time, 3.0 points shall be deducted per 10 seconds from the final score.

D. If the number of contestants does not meet the required limit, 10 points will be deducted per person.

E. If fireworks or actual weapons are used, 3.0 points will be deducted.

F. If the performance theme offends any government or religion, 10 points will be deducted.

G. The penalty regulations is applied to all events.

4. Penalty points for Deduction D,E,F,G cases shall be deducted from the participant's total score.

### 5. Disqualification

A. Entering the contest in the name of others

B. Cheating so that the breaking targets provided by the Organizing Committee break easily.

## ○ Replacing Contestants

1. In the team competition, it is possible to replace one registered substitute.

2. The substitute may be used as following reasons. However, the substitute contestant must be of the same gender as the one he/she is replacing.

A. If the contestant is injured during the event.

B. When the participant is injured after submitting the Application Form, he/she shall submit the doctor's note to the Organizing Committee.

○ **Decision of contest**

The decision of the contest shall be made in accordance with the Article 7 of Decision of contest in 2019 Europe Taekwondo Hanmadang Outline



## II. Qualifications and age classifications

### ○ Eligible for participants

- 1) Nationality or holding a permanent resident of the participation nation
- 2) Kukkiwon Poom-Dan holder
- 3) Color Belt holder who are recognized by masters who have Kukkiwon international master certificate or MNA

### ○ Executive qualifications

Holder of Poom-Dan certificate and should be registered in 2019 Europe Kukkiwon Taekwondo Hanmadang as a representative

### ○ Age classifications

Eligible participants' age is as follows. Age is counted by birth year

Division	Category		Age limit(Birth year)	Note
Individual	Kids I	8-9 years	0-9 years (Born after 2010)	- Divided by gender - Some parts of events will be conducted as all-around
	Kids II	-11 years	10-11 years (Born 2008-2009)	
	Junior I	-14 years	12-14 years (Born 2005-2007)	
	Junior II	-17 years	15-17 years (Born 2002-2004)	
	Senior I	-39 years	18-39 years(Born 1980-2001)	
	Senior II	+40 years	+40 years(Born before 1979)	
Group	Kids II	-11 years	10-11 years(Born 2008-2009)	- Gender grouping - Some parts of events will be conducted as all-around
	Junior I	-14 years	12-14 years(born 2006-2007)	
	Junior II	-17 years	15-17 years(2002-2004)	
	Senio I	-39 years	18-39 years(1980-2001)	

※ The participant's age is counted by year not by date of Hanmadang competition. For instance, individual Junior I (under 14 years) refers to contestants whose ages are between 12 and 14 years. If it is held in the middle of November 2019, contestants who were born between January 1, 2005 and December 31, 2007, are qualified to participate in this division.

※ All contestants shall use their passports to prove their age and nationality.

### III. Participating Method

- One can participate in two events as an individual and one event as a team. (One who participates in one event as a team member, can participate in event(s) as an individual)
- ※ One who has Kukkiwon Poom-Dan cannot participate in the events for Color Belt, and one who has color belt cannot participate in the events for Kukkiwon Poom-Dan Holder.

### IV. Contest/Competition method

#### ○ Cut-off

- \* It shall be a cut-off method with preliminary round and final round. Depending on the results of the preliminary round, 10 participants(teams) or less who made it through the preliminaries may proceed to the finals
- \* Tied contestants(teams) are decided according to the results of the preliminaries and are to proceed to the finals.
- \* The Organizing Committee shall adjust and notify the number of finalists(final teams) during the events depending on the number of participants and the contest conditions.

#### ○ Tournaments

- \* The electronic draw method is used to decide the matches, and the contest will be held according to the Tournament Match Table.
- **It shall be recognized as the official record only if there are at least 4 participants or 4 groups (teams) in each category. However, the record will not be recognized as an official record in case there are less than 4 participants(groups) in each category, but the contest/competition shall be conducted and awarded.**
- **Events may be combined with higher and lower divisions when there are less than four participants for individual Poomsae.**
- **Events may be combined with higher and lower weight category when there are less than four participants for individual Kyorugi.**

### V. Uniform

- **Uniform is restricted to the official uniform(White Dobok) approved by the Kukkiwon.**
- ※ However, contestants may choose a different top during the Taekwondo Aerobics, but it is necessary to wear the Dobok pants and belt.

## VI. Breaking Targets and Breaking Board Holder

○ Approved breaking targets are as follows

Categories	Breaking Target	Size (Width×Length×Thickness)
Fist Breaking	Pine boards	30cm×22cm×1.8cm
Knife hand Breaking		
Side/Back Kick Breaking		
All-Round breaking	Pine boards	30cm×22cm×0.9cm
High jump kick breaking/ Long jump kick breaking		
Team competition	Pine board	30cm × 22cm × 0.9cm
	Pine boards(power breaking only)	30cm × 22cm × 1.8cm
	Other kinds of targets (ball, apple, balloon etc.)	* should be prepared on your own

※ All breaking targets will be provided by the Organizing Committee. The same targets are used in both the preliminary and final rounds. But the materials for different kinds of breaking should be prepared by each team, and must be checked by 2019 Europe Kukkiwon Taekwondo Hanmadang organizing committee.

## VII. Decision and Declaration of Winner

1. The winner has the highest total score.
2. In case of a tie, the team with the higher program arrangement score will be declared as the winner. In case of a tie again, the highest and lowest points(which were previously excluded) would be added to the total score to determine the winner.
3. If there is still a tie after applying the abovementioned article 2, the two teams will conduct re-contest again.
4. If tied again, the 2 will be applied. If tied again after applying 2 the two contestants or teams will be announced as the co-champions.

## VIII. Awards

○ Each event has one first placer(one team), one second placer(one team), and two third placers(two teams)

## ○ Award details

### 1. Individual

- First place(1 person): Certificate with a gold medal + 60% reduction of grace time for another Dan / Poom promotion
- Second place(1 person): Certificate with a silver medal + 40% reduction of grace time for another Dan / Poom promotion
- Third place(2 people): Certificate with a bronze medal + 20% reduction of grace time for another Dan / Poom promotion

### 2. Group

- First place(1 team) : Certificate(team, individual) with a large trophy(team) and a gold medal(individual) + 60% reduction of grace time for another Dan / Poom promotion
- Second place(1 team) : Certificate(team, individual) with a medium trophy(team) and a silver medal(individual) + 40% reduction of grace time for another Dan / Poom promotion
- Third place(2 teams) : Certificate(team, individual) with a small trophy(team) and a bronze medal(individual) + 20% reduction of grace time for another Dan / Poom promotion

※ The player who participate in Color belt event can receive the certificate, the medal and the trophy according to the rank, but it is not recorded in winning record.

## IX. Representative Meeting

○ **The meeting is held a day before the Hanmadang. It is compulsory for representatives of each team to attend this meeting.**

※ The team representative who is not present at the representative meeting has no right for requesting arbitration.

### ○ Representative meeting

- Date : **Dec. 13<sup>th</sup>** (FRI) 17:00~18:00 (subject to change)
- Location Hotel Arche Krakowska (subject to change)
- Subject : Team representatives

## X. Arbitration

○ Registered team representatives can request arbitration.

- \* Individual contestants who do not belong to a team can request arbitration only when registered as a representative also.

○ Procedure of Arbitration

1. When objecting to a referee's judgment, an official delegate of the team shall submit a protest sheet, along with the arbitration fee, to the Arbitration committee within 10 minutes after the contest. Decision on the result may be announced after 30 minutes.
2. The arbitration fee is €100.
3. Decision will be made by the majority of the Arbitration Committee. When it's a tie, the committee chairperson may make the decision.
4. To ascertain the facts, the members of the Arbitration committee may summon the refereeing officials to discuss the concerned contestant(s).
5. The resolution made by the Arbitration Committee is final, and no further means of appeal shall be applied.

## **XI. Application**

### ○ Registration Period

1. Registration Period : Oct. 23<sup>th</sup>(Wed.) ~ Nov. 10<sup>th</sup> (Sun.), 2019
2. Entry Fee Payment Period : Oct. 23<sup>th</sup>(Wed.) ~ Nov. 10<sup>th</sup> (Sun.), 2019
  - \* If the participation fee is not paid, your application may be cancelled.
3. Submission documents (※ Cannot be changed after submission):
  - Each Team for Team Competition should hand the Plan Sheet to 2019 Europe Kukkiwon Taekwondo Hanmadang organizing committee, till 25 of November 2019.

### ○ Registration Methods

- Online registration for individual competitions

Participants submit registration by website: <https://europehanmadang.pl/en/registration>

- Offline registration for Team Competition, Team Areobics, Team Kyorugi and Team Poomsae

Participants submit registration forms form website by email to: [registration@pztaekwondo.pl](mailto:registration@pztaekwondo.pl)

## **1. Entry Fee**

**Each participant is required to pay a “entry fee” in the amount of 20€.**

The above fee allows the player to start in two selected individual and one team competitions (Poomsae Pair, Poomsae Team, Team Areobic, Team Competition, Taem Kyorugi)  
Entry fee covers souvenirs and accident insurance.

- 2. After the participation fee has been paid, a refund is not possible.**
- 3. Registration and Application on-site is absolutely not allowed.**
- 4. Bank details will be available on the website:**

[www.europehanmadang.pl](http://www.europehanmadang.pl)

## **XII. On-site accreditation**

○ **Period** : Dec. 13<sup>th</sup>(Fri), 2019

\* After the application for registration time is over, application for the registration is absolutely not allowed

○ **Location** : Hotel Arche Krakowska (subject to change)

○ **On-site accreditation Process**

Presentation of receipt paper or ID(Dan certificate) → Registration center confirmation →

Receipt of ID card, contest match, guide book, or souvenir → Confirmation signature

\* Representatives must bring the application receipt or the ID card of each contestant along with Dan certificates.

\* Foreign participants should bring the ID with them.

## **XIII. Accommodation**

**Information available on the website:**

[www.europehanmadang.pl](http://www.europehanmadang.pl)

## **XIV. Provisions**

○ All participants : Souvenir, Participation certificate, accident insurance

## **XV. Others**

1. The organizing committee provides the accident insurance for participants during the contest period.
2. Only injuries are covered by the insurance during the contest.
3. Injuries or wounds occurring at the lodging or during the practice after the contest time is over will be excluded from compensation.

## **XVI. Contact**

### **Polish Taekwondo Federtion**

Nowowiejska Street No. 5/44

00-643 Warsaw, Poland

Website: [www.europehanmadang.pl](http://www.europehanmadang.pl)

Mail: [registration@pztaekwondo.pl](mailto:registration@pztaekwondo.pl)

Phone No. +48 509 347 107